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Chapter 1

Observer User’s Guide

The OBSERVER application contains tools for tracing and investigation of distributed systems.

1.1 Trace Tool Builder

1.1.1 Introduction

The Trace Tool Builder is a base for building trace tools for single node or distributed erlang systems. It requires the runtime_tools application to be available on the traced node.

The main features of the Trace Tool Builder are:

- Start tracing to file ports on several nodes with one function call.
- Write additional information to a trace information file, which is read during formatting.
- Restoring of previous configuration by maintaining a history buffer and handling configuration files.
- Some simple support for sequential tracing.
- Formatting of binary trace logs and merging of logs from multiple nodes.

Even though the intention of the Trace Tool Builder is to serve as a base for tailor made trace tools, it is of course possible to use it directly from the erlang shell. The application only allows the use of file port tracer, so if you would like would like to use other types of trace clients you will be better off using dbg directly instead.

1.1.2 Getting Started

The ttb module is the interface to all functions in the Trace Tool Builder. To get started the least you need to do is to start a tracer with ttb:tracer/0/1/2, and set the required trace flags on the processes you want to trace with ttb:p/2. Then, when the tracing is completed, you must stop the tracer with ttb:stop/0/1 and format the trace log with ttb:format/1/2.

ttb:tracer/0/1/2 opens a file trace port on each node that shall be traced. All trace messages will be written to this port and end up in a binary file (the binary trace log).

ttb:p/2 specifies which processes that shall be traced. Trace flags given in this call specifies what to trace on each process. You can call this function several times if you like different trace flags to be set on different processes.
If you want to trace function calls (i.e., if you have the call trace flag set on any of your processes), you must also set trace patterns on the required function(s) with ttb:tp or ttb:tpl. A function is only traced if it has a trace pattern. The trace pattern specifies how to trace the function by using match specifications. Match specifications are described in the User's Guide for the erlang runtime system.

ttb:stop/0/1 stops tracing on all nodes, deletes all trace patterns and flushes the trace port buffer.

ttb:format/1/2 translates the binary trace logs into something readable. By default ttb presents each trace message as a line of text, but you can also write your own handler to make more complex interpretations of the trace information. A trace log can even be presented graphically via the Event Tracer application. Note that if you give the format option to ttb:stop/1 the formatting is automatically done when stopping ttb.

Example: Tracing the local node from the erlang shell

This small module is used in the example:

```
-module(m).
-export([f/0]).

f() ->
    receive
        From when pid(From) ->
            Now = erlang:now(),
            From ! {self(),Now}
    end.
```

The following example shows the basic use of ttb from the erlang shell. Default options are used both for starting the tracer and for formatting. This gives a trace log named Node-ttb, where Node is the name of the node. The default handler prints the formatted trace messages in the shell.

```
(tiger@durin)47> %% First I spawn a process running my test function
(tiger@durin)47> Pid = spawn(m,f,[[]]).
<0.125.0>
(tiger@durin)48> %% Then I start a tracer...
(tiger@durin)48> ttb:tracer().
{ok,[tiger@durin]}
(tiger@durin)49> %% and activate the new process for tracing
(tiger@durin)49> ttb:p(Pid,[call,send]).
{ok,[{{<0.125.0>,[{matched,tiger@durin,1}]}}]} 
(tiger@durin)50> %% Here I set a trace pattern on erlang:now/0
(tiger@durin)50> %% The trace pattern is a simple match spec
(tiger@durin)50> MS = dbg:fun2ms(fun(_) -> return_trace() end).
[{'_',[],[{return_trace}]}
(tiger@durin)51> ttb:tp(erlang,now,MS).
{ok,[{matched,tiger@durin,1},{saved,1}]}
```

(tiger@durin)52>
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(tiger@durin)52> %% I run my test (i.e. send a message to
(tiger@durin)52> %% my new process)
(tiger@durin)52> Pid ! self().
<0.72.0>
(tiger@durin)53> %% And then I have to stop ttb in order to flush
(tiger@durin)53> %% the trace port buffer
(tiger@durin)53> ttb:stop().
stopped
(tiger@durin)54> %% Finally I format my trace log
(tiger@durin)54> ttb:format("tiger@durin-ttb").
{{<0.125.0>,{m,f,0},tiger@durin}} call erlang:now()
{{<0.125.0>,{m,f,0},tiger@durin}} returned from erlang:now/0 ->
{1031,133451,667611}
{{<0.125.0>,{m,f,0},tiger@durin}} <0.72.0> !
{<0.125.0>,{1031,133451,667611}}
ok

Example: Build your own tool

This small example shows a simple tool for “debug tracing”, i.e. tracing of function calls with return values.

-module(mydebug).
-export([start/0,trc/1,stop/0,format/1]).
-export([print/4]).

%% Include ms_transform.hrl so that I can use dbg:fun2ms/2 to
%% generate match specifications.
-include_lib("stdlib/include/ms_transform.hrl").

%%% -------------Tool API-------------
%%% ----------------------------------
%%% Star the "mydebug" tool
start() ->
  %% The options specify that the binary log shall be named
  %% <Node>-debug_log and that the print/4 function in this
  %% module shall be used as format handler
  ttb:tracer(all, [{file,"debug_log"}, {handler,{{?MODULE,print},0}}]),
  %% All processes (existing and new) shall trace function calls
  %% and include a timestamp in each trace message
  ttb:p(all,[call,timestamp]).

%%% Set trace pattern on function(s)
trc(M) when atom(M) ->
  trc({M,'_','_'});
trc({M,F}) when atom(M), atom(F) ->
  trc({M,F,'_'});
trc({M,F,'_A'}=MFA) when atom(M), atom(F) ->
  %% This match spec specifies that return values shall
  %% be traced. NOTE that ms_transform.hrl must be included
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```erl
%% if dbg:fun2ms/1 shall be used!
MatchSpec = dbg:fun2ms(fun(_) -> return_trace() end),
    ttb:tpl(MFA,MatchSpec).

%%% Format a binary trace log
format(File) ->
    ttb:format(File).

%%% Stop the "mydebug" tool
stop() ->
    ttb:stop().

%%% --------Internal functions--------
%%% ----------------------------------
%%% Format handler
print(_Out,end_of_trace,_TI,N) ->
    N;
print(Out,Trace,_TI,N) ->
    do_print(Out,Trace,N),
    N+1.

do_print(Out,{trace_ts,P,call,{M,F,A},Ts},N) ->
    io:format(Out,
    ```~w:~w,~w:~n``
        Call :~w:~w/~w
        Arguments :~p~n~n",
        [N,Ts,P,M,F,length(A),A]);

do_print(Out,{trace_ts,P,return_from,{M,F,A},R,Ts},N) ->
    io:format(Out,
    ```~w:~w,~w:~n``
        Return from :~w:~w/~w
        Return value :~p~n~n",
        [N,Ts,P,M,F,A,R]).
```

To distinguish trace logs produced with this tool from other logs, the file option is used in tracer/2. The logs will therefore be named Node-debug.log, where Node is the name of the node where the log is produced.

By using the handler option when starting the tracer, the information about how to format the file is stored in the trace information file (.ti). This is not necessary, as it might be given at the time of formatting instead. It can however be useful if you e.g. want to automatically format your trace logs by using the format option in ttb:stop/1. It also means that you don’t need any knowledge of the content of a binary log to be able to format it the way it was intended. If the handler option is given both when starting the tracer and when formatting, the one given when formatting is used.

The call trace flag is set on all processes. This means that any function activated with the trc/1 command will be traced on all existing and new processes.

1.1.3 Running the Trace Tool Builder against a remote node

The Observer application might not always be available on the node that shall be traced (in the following called the “traced node”). It is still possible to run the Trace Tool Builder from another node (in the following called the “trace control node”) as long as

\[\text{Node-debug.log} \]
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- The Observer application is available on the trace control node.
- The Runtime Tools application is available on both the trace control node and the traced node.

If the Trace Tool Builder shall be used against a remote node, it is highly recommended to start the trace control node as hidden. This way it can connect to the traced node without the traced node "seeing" it, i.e. if the `nodes()` BIF is called on the traced node, the trace control node will not show. To start a hidden node, add the `-hidden` option to the `erl` command, e.g.

```
% erl -sname trace_control -hidden
```

### Diskless node

If the traced node is diskless, `ttb` must be started from a trace control node with disk access, and the `file` option must be given to the `tracer/2` function with the value `{local, File}`, e.g.

```
(trace_control@durin)1> ttb:tracer(mynode@diskless, [{file, {local, {wrap, "mytrace"}}}]).
{ok, [mynode@diskless]}
```

#### 1.1.4 Trace Information and the .ti File

In addition to the trace log file(s), a file with the extension `.ti` is created when the Trace Tool Builder is started. This is the trace information file. It is a binary file, and it contains the process information, trace flags used, the name of the node to which it belongs and all information written with the `write_trace_info/2` function.

To be able to use all this information during formatting, it is important that the trace information file exists in the same directory as the trace log, and that it has the same name as the trace log with the additional extension `.ti`.

Except for the process information, everything in the trace information file is passed on to the handler function when formatting. The `TI` parameter is a list of `{Key, ValueList}` tuples. The keys `flags`, `handler`, `file` and `node` are used for information written directly by `ttb`.

You can add information to the trace information file by calling `write_trace_info/2`. Note that `ValueList` always will be a list, and if you call `write_trace_info/2` several times with the same `Key`, the `ValueList` will be extended with a new value each time. Example:

```	tb:write_trace_info(mykey, 1) gives the entry {mykey, [1]} in TI. Another call, ttb:write_trace_info(mykey, 2), changes this entry to {mykey, [1, 2]}.```

#### 1.1.5 Wrap Logs

If you want to limit the size of the trace logs, you can use wrap logs. This works almost like a circular buffer. You can specify the maximum number of binary logs and the maximum size of each log. `ttb` will create a new binary log each time a log reaches the maximum size. When the maximum number of logs are reached, the oldest log is deleted before a new one is created.

Wrap logs can be formatted one by one or all at once. See Formatting [page 6].
1.1.6 Formatting

Formatting can be done automatically when stopping ttb (see Automatically collect and format logs from all nodes [page 10]), or explicitly by calling the ttb:format/1/2 function.

Formatting means to read a binary log and present it in a readable format. You can use the default format handler in ttb to present each trace message as a line of text, or write your own handler to make more complex interpretations of the trace information. You can even use the Event Tracer et to present the trace log graphically (see Presenting trace logs with Event Tracer [page 7]).

The first argument to ttb:format/1/2 specifies which binary log(s) to format. This can be the name of one binary log, a list of such logs or the name of a directory containing one or more binary logs. If this argument indicates more than one log, and the timestamp flag was set when tracing, the trace messages from the different logs will be merged according to the timestamps in each message.

The second argument to ttb:format/2 is a list of options. The out option specifies the destination where the formatted text shall be written. Default destination is standard io, but a filename can also be given. The handler option specifies the format handler to use. If this option is not given, the handler option given when starting the tracer is used. If the handler option was not given when starting the tracer either, a default handler is used, which prints each trace message as a line of text.

A format handler is a fun taking four arguments. This fun will be called for each trace message in the binary log(s). A simple example which only prints each trace message could be like this:

```erlang
fun(Fd, Trace, _TraceInfo, State) ->
    io:format(Fd, "Trace: ~p~n", [Trace]),
    State
end.
```

Fd is the file descriptor for the destination file, or the atom standard io. _TraceInfo contains information from the trace information file (see Trace Information and the .ti File [page 5]). State is a state variable for the format handler fun. The initial value of the State variable is given with the handler option, e.g.

```erlang
ttb:format("tiger@durin- ttb", [{handler, {{Mod, Fun}, initial_state}}])
```

A more refined version of this format handler is the function handle_gc/4 in the module multitrace.erl which can be found in the src directory of the Observer application.

By giving the format handler et, you can have the trace log presented graphically with et_viewer in the Event Tracer application (see Presenting trace logs with Event Tracer [page 7]).

Wrap logs can be formatted one by one or all in one go. To format one of the wrap logs in a set, give the exact name of the file. To format the whole set of wrap logs, give the name with '*' instead of the wrap count. An example:

Start tracing:
(tiger@durin) 1> ttb:tracer(node(), [{file, {wrap, "trace"}}]).
{ok, [tiger@durin]}
(tiger@durin) 2> ttb:p(...)
...

This will give a set of binary logs, like:
tiger@durin-trace.0.wrp
tiger@durin-trace.1.wrp
tiger@durin-trace.2.wrp
...

Format the whole set of logs:

1> ttb:format("tiger@durin-trace.*.wrp").
....
ok
2>

Format only the first log:

1> ttb:format("tiger@durin-trace.0.wrp").
....
ok
2>

To merge all wrapper logs from two nodes:

1> ttb:format(["tiger@durin-trace.*.wrp","lion@durin-trace.*.wrp"]).
....
ok
2>

Presenting trace logs with Event Tracer

For detailed information about the Event Tracer, please turn to the User’s Guide and Reference Manuals for the et application.

By giving the format handler et, you can have the trace log presented graphically with et viewer in the Event Tracer application. ttb provides a few different filters which can be selected from the Filter menu in the et viewer window. The filters are names according to the type of actors they present (i.e. what each vertical line in the sequence diagram represent). Interaction between actors is shown as red arrows between two vertical lines, and activities within an actor are shown as blue text to the right of the actors line.

The processes filter is the only filter which will show all trace messages from a trace log. Each vertical line in the sequence diagram represents a process. Erlang messages, spawn and link/unlink are typical interactions between processes. Function calls, scheduling and garbage collection are typical activities within a process. processes is the default filter.

The rest of the filters will only show function calls and function returns. All other trace message are discarded. To get the most out of these filters, et viewer needs to known the caller of each function and the time of return. This can be obtained by using both the call and return_to flags when tracing. Note that the return_to flag only works with local call trace, i.e. when trace patterns are set with ttb:tpl.
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The same result can be obtained by using the call flag only and setting a match specification like this on local or global function calls:

```erlang
1> dbg:fun2ms(fun(_, ) -> return_trace(),message(caller()) end).
[{'_',[],[{return_trace},{message,{caller}}]}]
```

This should however be done with care, since the `{return_trace}` function in the match specification will destroy tail recursiveness.

The `modules` filter shows each module as a vertical line in the sequence diagram. External function calls/returns are shown as interactions between modules and internal function calls/returns are shown as activities within a module.

The `functions` filter shows each function as a vertical line in the sequence diagram. A function calling itself is shown as an activity within a function, and all other function calls are shown as interactions between functions.

The `mods_and_procs` and `func_and_procs` filters are equivalent to the `modules` and `functions` filters respectively, except that each module or function can have several vertical lines, one for each process it resides on.

As an example this module is used, and the function `bar:f1()` is called from another module `foo`.

```erlang
-module(bar).
-export([f1/0,f3/0]).
f1() ->
  f2(),
  ok.
f2() ->
  spawn(?MODULE,f3,[]).
f3() ->
  ok.
```

The call and `return_to` flags are used, and trace pattern is set on local calls in module `bar`.

```erlang
ttb:format("tiger@dulin-ttb", [{handler, et}]) gives the following result:
```

```erlang
```
Figure 1.1: Filter: "processes"
1.1.7 Automatically collect and format logs from all nodes

If the option `fetch` is given to the `ttb:stop/1` function, trace logs and trace information files are fetched from all nodes after tracing is stopped. The logs are stored in a new directory named `ttb_upload-Timestamp` under the working directory of the trace control node.

If the option `format` is given to `ttb:stop/1`, the trace logs are automatically formatted after tracing is stopped. Note that `format` also implies `fetch`, i.e. the trace logs will be collected from all nodes as for the `fetch` option before they are formatted. All logs in the upload directory are merged during formatting.

1.1.8 History and Configuration Files

For the tracing functionality, `dbg` could be used instead of the `ttb` for setting trace flags on processes and trace patterns for call trace, i.e. the functions `p`, `tp`, `tp1`, `ctp`, `ctpl` and `ctpg`. The only thing added by `ttb` for these functions is that all calls are stored in the history buffer and can be recalled and stored in a configuration file. This makes it easy to setup the same trace environment e.g. if you want to compare two test runs. It also reduces the amount of typing when using `ttb` from the erlang shell.

Use `list_history/0` to see the content of the history buffer, and `run_history/1` to re-execute one of the entries.
The main purpose of the history buffer is the possibility to create configuration files. Any function stored in the history buffer can be written to a configuration file and used for creating a specific configuration at any time with one single function call.

A configuration file is created or extended with `write_config/2/3`. Configuration files are binary files and can therefore only be read and written with functions provided by ttb.

You can write the complete content of the history buffer to a config file by calling `ttb:write_config(ConfigFile,all)`. And you can write selected entries from the history by calling `ttb:write_config(ConfigFile,NumList)`, where `NumList` is a list of integers pointing out the history entries to write.

User defined entries can also be written to a config file by calling the function `ttb:write_config(ConfigFile,ConfigList)` where `ConfigList` is a list of `{Module,Function,Args}`.

Any existing file `ConfigFile` is deleted and a new file is created when `write_config/2` is called. The option `append` can be used if you wish to add something at the end of an existing config file, e.g. `ttb:write_config(ConfigFile,What,[append])`.

Example: History and configuration files

See the content of the history buffer

```
(tiger@durin)191> ttb:tracer().
{ok,[tiger@durin]}
(tiger@durin)192> ttb:p(self(),[garbage_collection,call]).
{ok,{{<0.1244.0>},[garbage_collection,call]}}
(tiger@durin)193> ttb:tp(ets,new,2,[[]]).
{ok,{{matched,1}}}
(tiger@durin)194> ttb:list_history().
{{1,ttb,tracer,[tiger@durin,[[]]]},
 {{2,ttb,p,[<0.1244.0>,[garbage_collection,call]]}},
 {{3,ttb,tp,[ets,new,2,[[]]]}}}
```

Execute an entry from the history buffer:

```
(tiger@durin)195> ttb:ctp(ets,new,2).
{ok,{{matched,1}}}
(tiger@durin)196> ttb:list_history().
{{1,ttb,tracer,[tiger@durin,[[]]]},
 {{2,ttb,p,[<0.1244.0>,[garbage_collection,call]]}},
 {{3,ttb,tp,[ets,new,2,[[]]]}},
 {{4,ttb,ctp,[ets,new,2]]}}}
(tiger@durin)197> ttb:run_history(3).
```

Write the content of the history buffer to a configuration file:
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(tiger@durin)198> ttb:write_config("myconfig",all).
ok
(tiger@durin)199> ttb:list_config("myconfig").
[1,{ttb,tracer,[tiger@durin,[]]}],
[2,{ttb,p,[<0.1244.0>,[garbage_collection,call]]}],
[3,{ttb,tp,[ets,new,2,[],]}],
[4,{ttb,ctp,[ets,new,2]}],
[5,{ttb,tp,[ets,new,2,[],]}]

Extend an existing configuration:

(tiger@durin)200> ttb:write_config("myconfig",
[ttb,tp,[ets,delete,1,[]]],
[append]).
ok
(tiger@durin)201> ttb:list_config("myconfig").
[1,{ttb,tracer,[tiger@durin,[]]}],
[2,{ttb,p,[<0.1244.0>,[garbage_collection,call]]}],
[3,{ttb,tp,[ets,new,2,[],]}],
[4,{ttb,ctp,[ets,new,2]}],
[5,{ttb,tp,[ets,new,2,[],]}],
[6,{ttb,tp,[ets,delete,1,[]]}]

Go back to a previous configuration after stopping Trace Tool Builder:

(tiger@durin)202> ttb:stop().
ok
(tiger@durin)203> ttb:run_config("myconfig").
ttb:tracer(tiger@durin,[]) ->
{ok,[tiger@durin]}
ttb:p(<0.1244.0>,[garbage_collection,call]) ->
{ok,[[<0.1244.0>,[garbage_collection,call]]]}
ttb:tp(ets,new,2[]) ->
{ok,[[matched,1]]}
ttb:ctp(ets,new,2) ->
{ok,[[matched,1]]}
ttb:tp(ets,new,2[]) ->
{ok,[[matched,1]]}
ttb:tp(ets,delete,1,[]) ->
{ok,[[matched,1]]}
ok
Write selected entries from the history buffer to a configuration file:

(tiger@durin)204> ttb:list_history().
[1,{ttb,tracer,[tiger@durin,[]]}],
[2,{ttb,p,[<0.1244.0>,[garbage_collection,call]]}],

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{3, {ttb, tp, [ets, new, 2, []]}},
{4, {ttb, ctp, [ets, new, 2]}}
{5, {ttb, tp, [ets, new, 2, []]}},
{6, {ttb, tp, [ets, delete, 1, []]}}
(tiger@durin)205> ttb:write_config("myconfig", [1, 2, 3, 6]).
ook
(tiger@durin)206> ttb:list_config("myconfig").
[[1, {ttb, tracer, [tiger@durin, []]}],
 {2, {ttb, p, [[<0.1244.0>, [garbage_collection, call]]]}},
 {3, {ttb, tp, [ets, new, 2, []]}},
 {4, {ttb, tp, [ets, delete, 1, []]}}]
(tiger@durin)207>

1.1.9 Sequential Tracing

To learn what sequential tracing is and how it can be used, please turn to the reference manual for the seq_trace module in the kernel application.

The support for sequential tracing provided by the Trace Tool Builder includes

- Initiation of the system tracer. This is automatically done when a trace port is started with ttb:tracer/0/1/2
- Creation of match specifications which activates sequential tracing

Starting sequential tracing requires that a tracer has been started with the ttb:tracer/0/1/2 function. Sequential tracing can then either be started via a trigger function with a match specification created with ttb:seq_trigger_ms/0/1, or directly by using the seq_trace module in the kernel application.

Example: Sequential tracing

In the following example, the function dbg:get_tracer/0 is used as trigger for sequential tracing:

(tiger@durin)110> ttb:tracer().
{ok, [tiger@durin]}
(tiger@durin)111> ttb:p(self(), call).
{ok, [{<0.158.0>, [call]}]}
(tiger@durin)112> ttb:tp(dbg, get_tracer, 0, ttb:seq_trigger_ms(send)).
{ok, [{matched, 1}, {saved, 1}]}
(tiger@durin)113> dbg:get_tracer(), seq_trace:reset_trace().
true
(tiger@durin)114> ttb:stop().
ook
(tiger@durin)115> ttb:format("tiger@durin-ttb").
{{<0.158.0>, {shell, evaluator, 3}, tiger@durin}},
<0.237.0>, dbg, tiger@durin>, {<0.158.0>, {get_tracer, tiger@durin}}
SeqTrace [0]: [{<0.158.0>, {shell, evaluator, 3}, tiger@durin]}
<0.237.0>, dbg, tiger@durin] ! {<0.158.0>, {get_tracer, tiger@durin}}
[Serial: {0, 1}]
SeqTrace [0]: [<0.237.0>, dbg, tiger@durin] ! {<0.158.0>, {shell, evaluator, 3}, tiger@durin}
{dbg, ok, #Port<0.222>}
[Serial: {1, 2}]
ook
(tiger@durin)116>

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Starting sequential tracing with a trigger is actually more useful if the trigger function is not called directly from the shell, but rather implicitly within a larger system. When calling a function from the shell, it is simpler to start sequential tracing directly, e.g.

```erlang
(tiger@durin)116> ttb:tracer().
{ok,[tiger@durin]}
(tiger@durin)117> seq_trace:set_token(send,true), dbg:get_tracer(),
seq_trace:reset_trace().
true
(tiger@durin)118> ttb:stop().
ok
(tiger@durin)119> ttb:format("tiger@durin-ttb").
```

In both examples above, the `seq_trace:reset_trace/0` resets the trace token immediately after the traced function in order to avoid lots of trace messages due to the printouts in the erlang shell.

All functions in the `seq_trace` module, except `set_system_tracer/1`, can be used after the trace port has been started with `ttb:tracer/0/1/2`.

### 1.1.10 Example: Multipurpose trace tool

The module `multitrace.erl` which can be found in the `src` directory of the Observer application implements a small tool with three possible trace settings. The trace messages are written to binary files which can be formatted with the function `multitrace:format/1/2`.

- `multitrace:debug(What)` Start calltrace on all processes and trace the given function(s). The format handler used is `multitrace:handle_debug/4` which prints each call and return. What must be an item or a list of items to trace, given on the format `{Module,Function,Arity}`, `{Module,Function}` or just `Module`.

- `multitrace:gc(Procs)` Trace garbage collection on the given process(es). The format handler used is `multitrace:handle_gc/4` which prints start and stop and the time spent for each GC.

- `multitrace:schedule(Procs)` Trace in- and out-scheduling on the given process(es). The format handler used is `multitrace:handle_schedule/4` which prints each in and out scheduling with process, timestamp and current function. It also prints the total time each traced process was scheduled in.

### 1.2 Erlang Top

#### 1.2.1 Introduction

Erlang Top, `etop` is a tool for presenting information about erlang processes similar to the information presented by `top` in UNIX.
1.2.2 Output

The output from `etop` can be graphical or text based. Text based it looks like this:

```
========================================================================================
tiger@durin 13:40:32
Load: cpu 0 Memory: total 1997 binary 33
   proc 197 processes 0 code 173
   runq 135 atom 1002 ets 95
----------------------------------------------------------------------------------------
<127.23.0> code_server 0 59585 78064 0 gen_server:loop/6
<127.21.0> file_server_2 0 36380 44276 0 gen_server:loop/6
<127.9.0> erl_prim_loader 0 27962 3740 0 erl_prim_loader:loop
<127.17.0> kernel_sup 0 6998 4676 0 gen_server:loop/6
<127.0.0> init 0 4156 4352 0 init:loop/1
<127.16.0> auth 0 1765 1264 0 gen_server:loop/6
<127.18.0> inet_tcp_dist:accept 0 660 1416 0 prim_inet:accept0/2
<127.5.0> application_controll 0 569 6756 0 gen_server:loop/6
<127.137.0> net_kernel:do_spawn_ 0 553 5840 0 dbg:do_relay_1/1
========================================================================================
```

And graphically it looks like this:

![Graphical presentation of etop](image)

Figure 1.3: Graphical presentation of etop
The header includes some system information:

**Load**  
*cpu* is Runtime/Wallclock, i.e. the percentage of time where the node has been active, *procs* is the number of processes on the node, and *runq* is the number of processes that are ready to run.

**Memory**  
This is the memory allocated by the node in kilo bytes.

For each process the following information is presented:

**Time**  
This is the runtime for the process, i.e. the actual time the process has been scheduled in.

**Reds**  
This is the number of reductions that has been executed on the process.

**Memory**  
This is the size of the process in bytes, obtained by a call to `process_info(Pid,memory)`.

**MsgQ**  
This is the length of the message queue for the process.

**Note:**

Time and Reds can be presented as accumulated values or as values since last update.

### 1.2.3 Start

To start etop with the graphical presentation, use the script `getop` or the batch file `getop.bat`, e.g.

```
getop -node tiger@durin
```

To start etop with the text based presentation use the script `etop` or the batch file `etop.bat`, e.g.

```
etop -node tiger@durin,
```

### 1.2.4 Configuration

All configuration parameters can be set at start by adding `-OptName Value` to the command line, e.g.

```
etop -node tiger@durin -setcookie mycookie -lines 15
```

The parameters `lines`, `interval`, `accumulate` and `sort` can be changed during runtime. Use the Options menu with the graphical presentation or the function `etop:config/2` with the text based presentation.

A list of all valid configuration parameters can be found in the reference manual for `etop`.

Note that it is even possible to change which information to sort by by clicking the header line of the table in the graphical presentation.
Example: Change configuration with graphical presentation

![Erlang Top](image)

**Figure 1.4:** Select the option to change from the Options menu.
Chapter 1: Observer User’s Guide

Figure 1.5: Enter the new value in the popup window and click “Ok”

Example: Change configuration with text based presentation

```
tiger@durin 10:12:39
Load: cpu 0 Memory: total 1858 binary 33
proc 280 processes 0 ccode 133
runq 71 atom 1300 ets 80
```

Figure 1.6: The interface is updated with the new configuration

```
tiger@durin 08:33:24
Load: cpu 0 Memory: total 2335 binary 40
proc 280 processes 0 ccode 133
runq 71 atom 1300 ets 80
```

```
<62.17.0> net_kernel 381 32 2336 0 gen_server:loop/6
<62.45.0> net_kernel:dist:do_accept/374 1039 1840 0 dist_util:con_loop/9
<62.19.0> net_kernel:tick/2 339 12 1244 0 net_kernel:tick/2
<62.57.0> dall_server 0 0 4536 0 gen_server:loop/6
<62.56.0> net_kernel:spawn_func/6 0 0 5248 0 dbg:do_relay_1/1
```
# 1.2: Erlang Top

<table>
<thead>
<tr>
<th>Pid</th>
<th>Name or Initial Func</th>
<th>Time</th>
<th>Reds</th>
<th>Memory</th>
<th>MsgQ</th>
<th>Current Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>&lt;127.23.0&gt;</td>
<td>code_server</td>
<td>60350</td>
<td>71176</td>
<td></td>
<td></td>
<td>gen_server:loop/6</td>
</tr>
<tr>
<td>&lt;127.21.0&gt;</td>
<td>file_server_2</td>
<td>36380</td>
<td>44276</td>
<td></td>
<td></td>
<td>gen_server:loop/6</td>
</tr>
<tr>
<td>&lt;127.2.0&gt;</td>
<td>erl_prim_loader</td>
<td>27962</td>
<td>3740</td>
<td></td>
<td></td>
<td>erl_prim_loader:loop</td>
</tr>
<tr>
<td>&lt;127.17.0&gt;</td>
<td>net_kernel</td>
<td>13808</td>
<td>3916</td>
<td></td>
<td></td>
<td>gen_server:loop/6</td>
</tr>
<tr>
<td>&lt;127.9.0&gt;</td>
<td>kernel_sup</td>
<td>6998</td>
<td>4676</td>
<td></td>
<td></td>
<td>gen_server:loop/6</td>
</tr>
<tr>
<td>&lt;127.18.0&gt;</td>
<td>init</td>
<td>4156</td>
<td>4352</td>
<td></td>
<td></td>
<td>init:loop/1</td>
</tr>
<tr>
<td>&lt;127.16.0&gt;</td>
<td>inet_tcp_dist:accept</td>
<td>2196</td>
<td>1416</td>
<td></td>
<td></td>
<td>prim_inet:accept0/2</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

---

etop:config(lines,5).
ok

(etop@durin)2> Tiger@durin

---

1.2.5 Print to file

At any time, the current *etop* display can be dumped to a text file. Use Dump to file on the File menu with the graphical presentation or the function `etop:dump/1` with the text based presentation.

1.2.6 Stop

To stop *etop*, use Exit on the File menu for the graphical presentation, or the function `etop:stop/0` with the text based presentation.
1.3 Crashdump Viewer

1.3.1 Introduction

The Crashdump Viewer is an HTML based tool for browsing Erlang crashdumps. Crashdump Viewer runs under the WebTool application.

1.3.2 Getting Started

From an erlang node, start Crashdump Viewer by calling `crashdump_viewer:start()`. This will automatically start WebTool and display the web address where WebTool can be found. See the documentation for the WebTool application for further information about how to use WebTool.

Point your web browser to the address displayed, and you should now see the start page of WebTool. At the top of the page, you will see a link to "CrashDumpViewer". Click this link to get to the start page for Crashdump Viewer. (Note that if webtool is on localhost, you must configure your web browser to have direct connection to the internet, or you must set no proxy for localhost.)

You can also start WebTool, Crashdump Viewer and a browser in one go by running the `start_webtool` script found in the `priv` directory of the WebTool application, e.g.

```plaintext
> start_webtool crashdump_viewer
```

From the start page of Crashdump Viewer, push the "Load Crashdump" button to load a crashdump into the tool. Then enter the filename of the crashdump in the entry field and push the "Ok" button.

Crashdumps generated by OTP R9C and later are loaded directly into the Crashdump Viewer, while dumps from earlier releases first are translated by the Crashdump Translator. The Crashdump Translator creates a new file with the same name as the original crashdump, but with the extension `.translated`.

If there is no write access to the directory of the original file, you will be asked to enter a new path and filename for the translated file.

1.3.3 Navigating

The lefthand frame contains a menu. Menu folders can be expanded and collapsed by clicking the folder picture. When a menu item is clicked, the item information is shown in the big information frame.

The filename frame above the information frame shows the full name of the currently viewed Erlang crashdump.

To load a new crashdump, click the "Load New Crashdump" button in the menu frame.

The various information shown in the information frame will contain links to process identifiers (PIDs) and port identifiers. Clicking one of these links will take you to the detailed information page for the process or port in question. Use the "Back" button in your browser to get back to the starting point. If the process or port resided on a remote node, there will be no information available. Clicking the link will then take you to the information about the remote node.
1.3.4 Help

Further help on how to use the Crashdump Viewer tool can be found in the tool's menu under 'Documentation':

'Crasdump Viewer help' is a short document describing each information page and any additional information that might occur, compared to the raw dump described in 'How to interpret Erlang crashdumps'.

'How to interpret Erlang crashdumps' is a document from the Erlang runtime system describing details in the raw crashdumps. Here you will also find information about each single field in the different information pages. This document can also be found directly in the OTP online documentation, via the Erlang runtime system user's guide.
Short Summaries

- Application **observer** [page 25] - The Observer Application
- Erlang Module **crashdump_viewer** [page 26] - A HTML based tool for browsing Erlang crashdumps.
- Erlang Module **etop** [page 27] - Erlang Top is a tool for presenting information about erlang processes similar to the information presented by “top” in UNIX.
- Erlang Module **ttb** [page 29] - A base for building trace tools for distributed systems.

**observer**
No functions are exported.

**crashdump_viewer**
The following functions are exported:

- **start()** -> ok
  [page 26] Start the crashdump_viewer
- **stop()** -> ok
  [page 26] Stop the crashdump_viewer

**etop**
The following functions are exported:

- **config(Key,Value)** -> Result
  [page 28] Change tool’s configuration
- **dump(File)** -> Result
  [page 28] Dump the current display to a file.
- **stop()** -> stop
  [page 28] Terminate etop
ttb

The following functions are exported:

- `tracer() -> Result`
  [page 29] This is equivalent to `tracer(node())`.
- `tracer(Nodes) -> Result`
  [page 29] This is equivalent to `tracer(Nodes[])`.
- `tracer(Nodes, Opts) -> Result`
  [page 29] Start a trace port on each given node.
- `p(Procs, Flags) -> Return`
  [page 30] Sets the given trace flags on the given processes.
- `tp, tpl, ctp, ctpel, ctpg`
  [page 30] Set and clear trace patterns.
- `list_history() -> History`
  [page 30] Returns all calls stored in history.
- `run_history(N) -> ok | {error, Reason}`
  [page 30] Executes one entry of the history.
- `write_config(ConfigFile, Config)`
  [page 31] Equivalent to `write_config(ConfigFile, Config[])`.
- `write_config(ConfigFile, Config, Opt) -> ok | {error, Reason}`
  [page 31] Creates a config file.
- `run_config(ConfigFile) -> ok | {error, Reason}`
  [page 31] Executes all entries in a config file.
- `run_config(ConfigFile, NumList) -> ok | {error, Reason}`
  [page 31] Executes selected entries from a config file.
- `list_config(ConfigFile) -> Config | {error, Reason}`
  [page 31] Lists all entries in a config file.
- `write_trace_info(Key, Info) -> ok`
- `seq_trigger_ms() -> MatchSpec`
  [page 32] Equivalent to `seq_trigger_ms(all)`.
- `seq_trigger_ms(Flags) -> MatchSpec`
  [page 32] Returns a match spec() which starts sequential tracing.
- `stop()`
  [page 33] Equivalent to `stop([])`.
- `stop(Opts) -> stopped`
  [page 33] Stop tracing and fetch/format logs from all nodes.
- `format(File)`
  [page 33] Same as `format(File, [])`.
- `format(File, Options) -> ok | {error, Reason}`
  [page 33] Format a binary trace log.
This chapter describes the OBSERVER application in OTP, which provides tools for tracing and investigation of distributed systems.

Configuration

There are currently no configuration parameters available for this application.

SEE ALSO
crashdump_viewer

Erlang Module

The Crashdump Viewer is an HTML based tool for browsing Erlang crashdumps. Crashdump Viewer runs under the WebTool application.

Exports

start() -> ok

This function starts the crashdump_viewer.

stop() -> ok

This function stops the crashdump_viewer.
etop

Erlang Module

etop should be started with the provided scripts etop and getop for text based and graphical presentation respectively. Under Windows the batch files etop.bat and getop.bat can be used.

All interaction with etop when running the graphical presentation should happen via the menus. For the text based presentation the functions described below can be used.

The following configuration parameters exist for etop.

node  The measured node.
      Value: atom()
      Mandatory

setcookie  Cookie to use for the etop node - must be the same as the cookie on the measured node.
            Value: atom()

lines  Number of lines (processes) to display.
       Value: integer()
       Default: 10

interval  The time interval (in seconds) between each update of the display.
        Value: integer()
        Default: 5

accumulate  If true the execution time and reductions are accumulated.
            Value: boolean()
            Default: false

sort  Identifies what information to sort by.
       Value: runtime | reductions | memory | msg_q
       Default: runtime (reductions if tracing=off)

tracing  etop uses the erlang trace facility, and thus no other tracing is possible on the measured node while etop is running, unless this option is set to off. Also helpful if the etop tracing causes too high load on the measured node. With tracing off, runtime is not measured.
        Value: on | off
        Default: on
Exports

config(Key,Value) -> Result

Types:
- Result = ok | {error,Reason}
- Key = lines | interval | accumulate | sort
- Value = term()

This function is used to change the tool's configuration parameters during runtime. The table above indicates the allowed values for each parameter.

dump(File) -> Result

Types:
- Result = ok | {error,Reason}
- File = string()

This function dumps the current display to a text file.

stop() -> stop

This function terminates etop.
**ttb**

Erlang Module

The Trace Tool Builder ttb is a base for building trace tools for distributed systems. When using ttb, dbg shall not be used in parallel.

**Exports**

```prolog
tracer() -> Result
    This is equivalent to tracer(node()).

tracer(Nodes) -> Result
    This is equivalent to tracer(Nodes, []).

tracer(Nodes, Opts) -> Result
    Types:
    • Result = {ok, ActivatedNodes} | {error, Reason}
    • Nodes = atom() | [atom()] | all | existing | new
    • Opts = [Opt]
    • Opt = {file, Client} | {handler, FormatHandler} | {process_info, PI}
    • Client = File | {local, File}
    • File = Filename | Wrap
    • Filename = string()
    • Wrap = {wrap, Filename} | {wrap, Filename, Size, Count}
    • FormatHandler = See format/2
    • PI = true | false
    This function starts a file trace port on all given nodes and also points the system tracer for sequential tracing to the same port.
    The given Filename will be prefixed with the node name. Default Filename is "ttb".
    File={wrap, Filename, Size, Count} can be used if the size of the trace logs must be limited. Default values are Size=128*1024 and Count=8.
    When tracing diskless nodes, ttb must be started from an external "trace control node" with disk access, and Client must be {local, File}. All trace information is then sent to the trace control node where it is written to file.
    The process_info option indicates if process information should be collected. If PI = true (which is default), each process identifier Pid is replaced by a tuple {Pid, ProcessInfo, Node}, where ProcessInfo is the process' registered name its
globally registered name, or its initial function. It is possible to turn off this
functionality by setting \( PI = false \).

\[ p(Procs,Flags) \rightarrow \text{Return} \]

Types:
- \( \text{Return} = \{ \text{ok}, [\text{Procs}, \text{MatchDesc}] \} \)
- \( \text{Procs} = \text{Process} | [\text{Process}] | \text{all} | \text{new} | \text{existing} \)
- \( \text{Process} = \text{pid()} | \text{atom()} | \{ \text{global}, \text{atom()} \} \)
- \( \text{Flags} = \text{Flag} | [\text{Flag}] \)

This function sets the given trace flags on the given processes.

Please turn to the Reference manual for module \( \text{dbg} \) for details about the possible trace
flags. The parameter \( \text{MatchDesc} \) is the same as returned from \( \text{dbg:p/2} \).

Processes can be given as registered names, globally registered names or process identifiers. If a registered name is given, the flags are set on processes with this name on all active nodes.

\[ \text{tp, tpl, ctp, ctpl, ctpg} \]

These functions should be used in combination with the \text{call} trace flag for setting and
clearing trace patterns. When the \text{call} trace flag is set on a process, function calls will be traced on that process if a trace pattern has been set for the called function. Trace patterns specifies how to trace a function by using match specifications. Match specifications are described in the \text{User's Guide} for the erlang runtime system \text{erts}.

These functions are equivalent to the corresponding functions in \( \text{dbg} \), but all calls are stored in the history. The history buffer makes it easy to create config files so that the same trace environment can be setup several times, e.g. if you want to compare two test runs. It also reduces the amount of typing when using \text{ttb} from the erlang shell.

\[ \text{tp} \quad \text{Set trace pattern on global function calls} \]
\[ \text{tpl} \quad \text{Set trace pattern on local and global function calls} \]
\[ \text{ctp} \quad \text{Clear trace pattern on local and global function calls} \]
\[ \text{ctpl} \quad \text{Clear trace pattern on local function calls} \]
\[ \text{ctpg} \quad \text{Clear trace pattern on global function calls} \]

\[ \text{list_history() } \rightarrow \text{History} \]

Types:
- \( \text{History} = [[\text{N}, \text{Func}, \text{Args}]] \)

All calls to \text{ttb} is stored in the history. This function returns the current content of the
history. Any entry can be re-executed with \text{run_history/1} or stored in a config file with
\text{write_config/2/3}.

\[ \text{run_history(N) } \rightarrow \text{ok} | \{ \text{error, Reason} \} \]

Types:
- \( \text{N} = \text{integer()} | [\text{integer()}] \)
Executes the given entry or entries from the history list. History can be listed with list\textunderscore history/0.

\begin{verbatim}
write_config(ConfigFile,Config)
\end{verbatim}

Equivalent to \begin{verbatim}write_config(ConfigFile,Config,[]).\end{verbatim}

\begin{verbatim}
write_config(ConfigFile,Config,Opt) -> ok | \{error,Reason\}
\end{verbatim}

Types:
\begin{itemize}
  \item ConfigFile = string()
  \item Config = all | [integer()] | [{\texttt{Mod},Func,Args}]
  \item \texttt{Mod} = atom()
  \item Func = atom()
  \item Args = [term()]
  \item Opt = [] | [append]
\end{itemize}

This function creates or extends a config file which can be used for restoring a specific configuration later.
The content of the config file can either be fetched from the history or given directly as a list of \{\texttt{Mod},Func,Args\}.
If the complete history is to be stored in the config file \texttt{Config} should be all. If only a selected number of entries from the history should be stored, \texttt{Config} should be a list of integers pointing out the entries to be stored.
If \texttt{Opt} is not given or if it is [], \texttt{ConfigFile} is deleted and a new file is created. If \texttt{Opt} = [\texttt{append}], \texttt{ConfigFile} will not be deleted. The new information will be appended at the end of the file.

\begin{verbatim}
run_config(ConfigFile) -> ok | \{error,Reason\}
\end{verbatim}

Types:
\begin{itemize}
  \item ConfigFile = string()
\end{itemize}

Executes all entries in the given config file.

\begin{verbatim}
run_config(ConfigFile,NumList) -> ok | \{error,Reason\}
\end{verbatim}

Types:
\begin{itemize}
  \item ConfigFile = string()
  \item NumList = [integer()]
\end{itemize}

Executes selected entries from the given config file. \texttt{NumList} is a list of integers pointing out the entries to be executed.
The content of a config file can be listed with list\textunderscore config/1.

\begin{verbatim}
list_config(ConfigFile) -> Config | \{error,Reason\}
\end{verbatim}

Types:
\begin{itemize}
  \item ConfigFile = string()
  \item Config = [\{N,Func,Args\}]
\end{itemize}

Lists all entries in the given config file.

Observer
write_trace_info(Key,Info) -> ok

Types:
  - Key = term()
  - Info = Data | fun() -> Data
  - Data = term()

The .ti file contains [Key,ValueList] tuples. This function adds Data to the ValueList associated with Key. All information written with this function will be included in the call to the format handler.

seq_trigger_ms() -> MatchSpec

   Equivalent to seq_trigger_ms(all)

seq_trigger_ms(Flags) -> MatchSpec

Types:
  - MatchSpec = match_spec()
  - Flags = all | SeqTraceFlag | [SeqTraceFlag]
  - SeqTraceFlag = atom()

A match specification can turn on or off sequential tracing. This function returns a match specification which turns on sequential tracing with the given Flags.
This match specification can be given as the last argument to tp or tpl. The activated Item will then become a trigger for sequential tracing. This means that if the item is called on a process with the call trace flag set, the process will be “contaminated” with the seq_trace token.
If Flags = all, all possible flags are set.

Please turn to the reference manual for the seq_trace module in the kernel application to see the possible values for SeqTraceFlag. For a description of the match_spec() syntax, please turn to the User’s guide for the runtime system (erts). The chapter Match Specification in Erlang explains the general match specification “language”.

**Note:**
The system tracer for sequential tracing is automatically initiated by ttb when a trace port is started with ttb:tracer/0/1/2.

Example of how to use the seq_trigger_ms/0/1 function:

(tiger@durin)5> ttb:tracer().
{ok,[tiger@durin]}
(tiger@durin)6> ttb:p(all,call).
{ok,[[all],[call]]}
(tiger@durin)7> ttb:tp(mod:func,ttb:seq_trigger_ms()).
{ok,[{matched,1},{saved,1}]}  
(tiger@durin)8>

Whenever mod:func(...) is called after this, the seq_trace token will be set on the executing process.
stop()

Equivalent to `stop([])`.

`stop(Opts) -> stopped`

**Types:**
- `Opts = [Opt]`
- `Opt = fetch | format`

Stops tracing on all nodes.

The `fetch` option indicates that trace logs shall be collected from all nodes after tracing is stopped. This option is useful if nodes on remote machines are traced. Logs and trace information files are then sent to the trace control node and stored in a directory named `ttb_upload-Timestamp`, where `Timestamp` is on the form `yyyyymmdd-hhmmss`. Even logs from nodes on the same machine as the trace control node are moved to this directory.

The `format` option indicates that the trace logs shall be formatted after tracing is stopped. Note that this option also implies the `fetch` option, i.e. logs are collected in a new directory on the trace control node before formatting. All logs in the directory will be merged.

`format(File)`

Same as `format(File, [])`.

`format(File, Options) -> ok | {error, Reason}`

**Types:**
- `File = string() | [string()]`
  This can be the name of a binary log, a list of such logs or the name of a directory containing one or more binary logs.
- `Options = [Opt]`
- `Opt = {out, Out} | {handler, FormatHandler}`
- `Out = standard io | string()`
- `FormatHandler = Function, InitialState`
- `Function = fun(Fd, Trace, TraceInfo, State) -> State`
- `Fd = standard io | FileDescriptor`
  This is the file descriptor of the destination file `Out`.
- `Trace = tuple()`
  This is the trace message. Please turn to the Reference manual for the `erlang` module for details.
- `TraceInfo = [{Key, ValueList}]`
  This includes the keys `flags`, `client` and `node`, and if `handler` is given as option to the tracer function, this is also included. In addition all information written with the `write_trace_info/2` function is included.
Reads the given binary trace log(s). If a directory or a list of logs is given and the
timestamp flag was set during tracing, the trace messages from the different logs are
merged according to the timestamps.

If FormatHandler = {Function,InitialState}, Function will be called for each
trace message. If FormatHandler = et, et_viewer in the Event Tracer application (et)
is used for presenting the trace log graphically. ttb provides a few different filters which
can be selected from the Filter menu in the et_viewer. If FormatHandler is not given, a
default handler is used which presents each trace message as a line of text.

If Out is given, FormatHandler gets the filedescriptor to Out as the first parameter.
Out is ignored if FormatHandler = et.

Wrap logs can be formatted one by one or all in one go. To format one of the wrap logs
in a set, give the exact name of the file. To format the whole set of wrap logs, give the
name with "*" instead of the wrap count. See examples in the ttb User's Guide.
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